

cArray< NewSimulatorInventoryField >

- m_array
- m_num
- m_size
- m_resize

- + cArray()
- + cArray()
- + ~cArray()
- + Add()
- + Rem()
- + RemAll()
- + operator[]()
- + operator[]()
- + operator+=()
- + operator-=()
- + Num()
- + Find()
- + Sort()
- + Search()
- + Clear()
- + Insert()
- + operator=()



m_fields

NewSimulatorInventoryArea

- m_area_header
- m_fields
- m_field_id

- + NewSimulatorInventoryArea()
- + NewSimulatorInventoryArea()
- + ~NewSimulatorInventoryArea()
- + Num()
- + Type()
- + ValidFieldId()
- + IsReadOnly()
- + AreaHeader()
- + FindInventoryField()
- + AddInventoryField()
- + IncludesReadOnlyField()
- + DeleteFields()
- + SetData()
- + GetField()
- + AddField()
- + AddFieldById()
- + SetField()
- + DeleteField()
- + Dump()